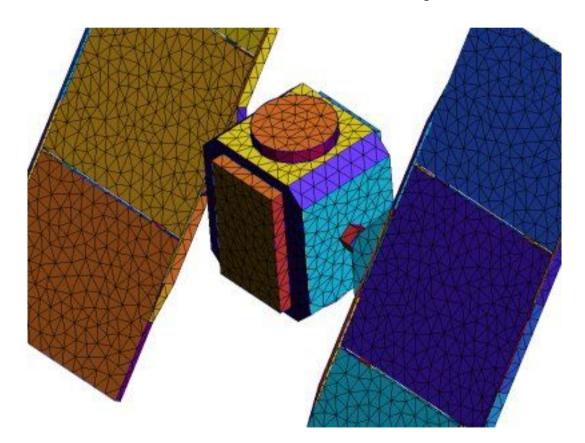
Spine working groups

Spacecraft Plasma Interactions Network in Europe





Introduction

Goal

- Share data inside and outside the working group
- To track their softwares bugs and versions
- To be aware of what's going on ?
- To be aware of who is doing what ?

Working group managers

The working group manager will take care of the web site organization of the data and the security.



Working group default organization

Default security setting

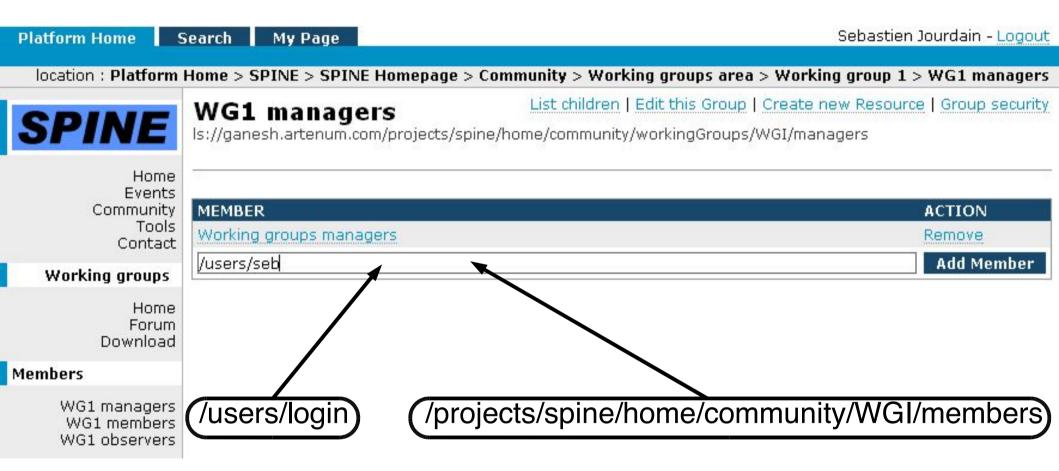
- - Managers: Can create
 - Members: Can use
 - ✓ Observers: Can view

Working group components

- An home page
- A forum
- A download area



Add a user in a group



Sébastien Jourdain





Forum security

List children | Edit this Forum | Create new Resource (Forum security)

Permissions for this Forum

READ: Allow user to view this Forum

CREATE: Allow user to create new resource below this Forum

UPDATE: Allow user to edit this Forum **DELETE**: Allow user to delete this Forum

POST MESSAGES: Allow user to post new messages in this Forum

RESOURCE HAS PERMISSIONS :	READ	CREATE	UPDATE	DELETE	POST MESSAGES	ACTION
ls://ganesh.artenum.com/projects/spine/home/community/workingGroups/WGI/members	\checkmark		4		\checkmark	delete
ls://ganesh.artenum.com/projects/spine/home/community/workingGroups/WGI/managers	4	\checkmark	4	4	\checkmark	delete
ls://ganesh.artenum.com/projects/spine/home/community/workingGroups/WGI/observers	4					delete
						create acl

Owner of this Forum

ls://ganesh.artenum.com/users/juju (owner has all permissions) change owner







Security policy

The security rights are propagate to the child node

- This works for common rights
 - Create, Read, Update, Delete
- This doesn't work for specific rights
 - ✓ Upload
 - Create workspace, Commit
 - Post thread, Post message



Creating a resource





Good practice

The things to do when creating a resource

- Choose the resource type
- Set the URI for that resource
 - You must have the right create on the parent node
- Edit the resource name
- Check it's security
- ✓ Use it...

